

Instructions

You and the person seated next to you will repeatedly play a simple game of pursuit and evasion, or "hide and seek". If you are sitting at the right-hand side of your table, you are the pursuer; if you are on the left-hand side you are the evader. You will play to win tokens, and every six tokens you have will be redeemed for a dollar at the end of the experiment. Each game begins with the evader placing two tokens in the center of the table. The pursuer then tries to "find" the evader and to "capture" his tokens. At the beginning of the experiment the evader will be given 150 tokens (worth \$25). During the experiment the pursuer will capture some of the evader's tokens.

The game proceeds as follows. The evader begins by placing two tokens in the center of the table. Then each of you will make a private choice to move either Left or Right, by placing either your Left card or your Right card face down in front of you (out of sight of the other player because of the partition).

Next, in sight of both players, the monitor will turn over the cards both players played. If the cards do not match (i.e., one is Left and one is Right), then the evader has succeeded: he has not been found by the pursuer, and the evader does not have to give up either of his tokens. On the other hand, if the cards DO match (i.e., both are Left or both are Right), then the pursuer has FOUND the evader. If both of you moved Left, then the pursuer captures one of the tokens, and the evader keeps the other one. If both of you moved Right, then the pursuer captures both of the evader's tokens.

In other words:

If one moved Left and one moved Right: Evader keeps both tokens.

If both moved Left: Pursuer captures one token, evader keeps one.

If both moved Right: Pursuer captures both tokens.

When play is complete and the tokens have been either captured or retained, the monitor will record the moves, the players' cards will be returned to them, and a new play will begin.

You will play the game 100 times, unless the evader loses all his tokens, in which case all play will be terminated. When all play has ended, the experiment will be over, and you will redeem your tokens for cash -- a dollar for every six tokens you have.