

THE GAME OF 21

Play a match against another person! The loser should treat the winner to lunch. The game's two players are called *white* and *green*. The rules are: Players take turns, with white beginning. To begin, white can choose either number 1 or number 2, by circling one of them. The green player then plays by incrementing white's choice by 1 or by 2. That is, if white had circled 1, then green can choose either 2 or 3. If, instead, white chose 2, then green can choose either 3 or 4. Green uses a cross to mark his/her choice. The game continues with each player incrementing the other's choice by 1 or by 2, until one player reaches 21. The player who reaches 21 first wins.

A match is "best-out-of-three". In the first 21-game, one of you will be white and the other green. In the second 21-game, you switch roles. If the score after the second game is 1-1, flip a coin to decide who plays white in a final decisive game. *However, such a third and final-decisive game will be played to 23 rather than 21!*

WHITE PLAYER: Circle the number you choose in each round.

GREEN PLAYER: Use a cross to mark the number you choose in every round.

WHITE ALWAYS BEGINS

1st game:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
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2nd game:

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21
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3rd and decisive game (if needed):

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23
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NAME #1: _____

NAME #2: _____

WINNER: _____